

# Feature Structures and Unification Grammars

11-711 Algorithms for NLP

1 November 2018 – Part II

# Linguistic features

- (Linguistic “features” vs. ML “features”.)
- Human languages usually include *agreement* constraints; in English, e.g., subject/verb
  - I often swim
  - **He** often swims
  - They often swim
- *Could* have a separate category for each minor type: N1s, N1p, ..., N3s, N3p, ...
  - *Each* with its own set of grammar rules!

# A day without features...

- NP1s  $\rightarrow$  Det-s N1s
- NP1p  $\rightarrow$  Det-p N1p
- ...
- NP3s  $\rightarrow$  Det-s N3s
- NP3p  $\rightarrow$  Det-p N3p
- ...
- S1s  $\rightarrow$  NP1s VP1s
- S1p  $\rightarrow$  NP1p VP1p
- S3s  $\rightarrow$  NP3s VP3s
- S3p  $\rightarrow$  NP3p VP3p

# Linguistic features

- *Could* have a separate category for each minor type: N1s, N1p, ... , N3s, N3p, ...
  - *Each* with its own set of grammar rules!
- Much better: represent these regularities using independent ***features***: number, gender, person, ...
- Features are typically introduced by lexicon; checked and propagated by constraint equations attached to grammar rules

# Feature Structures (FSs)

Having multiple orthogonal features with values leads naturally to *Feature Structures*:

[Det

[root: *a*]

[number: sg ]]

A feature structure's values can in turn be FSs:

[NP

[agreement: [[number: sg]

[person: 3rd]]]]

Feature Path: <NP agreement person>

# Adding constraints to CFG rules

- $S \rightarrow NP VP$   
    <NP number> = <VP number>
- $NP \rightarrow Det Nominal$   
    <NP head> = <Nominal head>  
    <Det head agree> = <Nominal head agree>

# FSs from lexicon, con strs. from rules

Lexicon entry:

[Det  
[root: *a*]  
[number: sg ]]

Rule with constraints:

NP → Det Nominal

<NP number> = <Det number>

<NP number> = <Nominal  
number>

- Combine to get result:

[NP [Det  
[root: *a*]  
[number: sg ]]  
[Nominal [number: sg] ...]  
[number: sg]]

# Similar issue with VP types

Another place where grammar rules could explode:

Jack laughed

VP  $\rightarrow$  Verb *for many specific verbs*

Jack found a key

VP  $\rightarrow$  Verb NP *for many specific verbs*

Jack gave Sue the paper

VP  $\rightarrow$  Verb NP NP *for many specific verbs*



# Verb Subcategorization

Verbs have sets of allowed args. Could have many sets of VP rules. Instead, have a SUBCAT feature, marking sets of allowed arguments:

+none -- Jack laughed  
+np -- Jack found a key  
+np+np -- Jack gave Sue the paper  
+vp:inf -- Jack wants to fly  
+np+vp:inf -- Jack told the man to go  
+vp:ing -- Jack keeps hoping for the best  
+np+vp:ing -- Jack caught Sam looking at his desk  
+np+vp:base -- Jack watched Sam look at his desk  
+np+pp:to -- Jack gave the key to the man

+pp:loc -- Jack is at the store  
+np+pp:loc -- Jack put the box in the corner  
+pp:mot -- Jack went to the store  
+np+pp:mot -- Jack took the hat to the party  
+adjp -- Jack is happy  
+np+adjp -- Jack kept the dinner hot  
+sthat -- Jack believed that the world was flat  
+sfor -- Jack hoped for the man to win a prize

50-100 possible **frames** for English; a single verb can have several.  
(Notation from James Allen “Natural Language Understanding”)

# Frames for “ask”

(in J+M notation)

Subcat	Example
<i>Quo</i>	asked [ <i>Quo</i> “What was it like?”]
<i>NP</i>	asking [ <i>NP</i> a question]
<i>Swh</i>	asked [ <i>Swh</i> what trades you’re interested in]
<i>Sto</i>	ask [ <i>Sto</i> him to tell you]
<i>PP</i>	that means asking [ <i>PP</i> at home]
<i>Vto</i>	asked [ <i>Vto</i> to see a girl called Evelyn]
<i>NP Sif</i>	asked [ <i>NP</i> him] [ <i>Sif</i> whether he could make]
<i>NP NP</i>	asked [ <i>NP</i> myself] [ <i>NP</i> a question]
<i>NP Swh</i>	asked [ <i>NP</i> him] [ <i>Swh</i> why he took time off]

# Adding transitivity constraint

- $S \rightarrow NP VP$   
<NP number> = <VP number>
- $NP \rightarrow Det Nominal$   
<NP head> = <Nominal head>  
<Det head agree> = <Nominal head agree>
- $VP \rightarrow Verb NP$   
<VP head> = <Verb head>  
<VP head subcat> = +np      (*which means transitive*)

# Applying a verb subcat feature

Lexicon entry:

[Verb  
[root: *found*]  
[head: find]  
[subcat: +np ]]

Rule with constraints:

VP → Verb NP  
<VP head> = <Verb head>  
<VP head subcat> = +np

- Combine to get result:

[VP [Verb  
[root: *found*]  
[head: find]  
[subcat: +np ]]  
[NP ...]  
[head: find [subcat: +np]]]]

# Relation to LFG constraint notation

- $VP \rightarrow \text{Verb} \quad \text{NP}$   
     $\langle VP \text{ head} \rangle = \langle \text{Verb head} \rangle$   
     $\langle VP \text{ head subcat} \rangle = +np$

*from JM book is the same as the LFG expression*

- $VP \rightarrow \text{Verb} \quad \text{NP}$   
     $(\uparrow \text{ head}) = (\downarrow \text{ head})$   
     $(\uparrow \text{ head subcat}) = +np$

# Unification

- Merging FSs (and failing if not possible) is called *Unification*
- Simple FS examples:

[number sg]  $\sqcup$  [number sg] = [number sg]

[number sg]  $\sqcup$  [number pl] **FAILS**

[number sg]  $\sqcup$  [number []] = [number sg]

[number sg]  $\sqcup$  [person 3rd] = [number sg,  
person 3rd]

# New kind of “=” sign

- Already had two meanings in programming:
  - “:=” means “make the left be equal to the right”
  - “==” means “the left and right happen to be equal”
- Now, a third meaning:
  - $\sqcup$  “=” means “make the left and the right be the same thing (from now on)”

# Recap: applying constraints

Lexicon entry:

[Det

[root: *a*]

[number: sg ]]

Rule with constraints:

NP → Det Nominal

<NP number> = <Det number>

<NP number> = <Nominal  
number>

- Combine to get result:

[NP [Det

[root: *a*]

[number: sg ]]

[Nominal [number: sg] ...]

[number: sg]]



# Turning constraint eqns. into FS

Lexicon entry:

[Det

[root: *a*]

[number: sg ]]

- Combine to get result:

[NP [Det

[root: *a*]

[number: sg ]]

[Nominal [number: sg]

...]

[number: sg]]]

Rule with constraints:

NP → Det Nominal

<NP number> = <Det number>

<NP number> = <Nominal  
number>

*becomes:*

[NP [Det [number: (1) ]]

[Nominal

[number: (1) ]

...]

[number: (1) ]]

# Another example

This (oversimplified) rule:

$S \rightarrow NP VP$

<S subject> = NP

<S agreement> = <S subject agreement>

turns into this DAG:

[S [subject (1)

[agreement (2) ]]

[agreement (2) ]

[NP (1) ]

[VP ]

# Unification example without “EQ”

[agreement [number sg],

subject [agreement [number sg]]]

⊔ [subject [agreement [person 3rd,  
number sg]]]

= [agreement [number sg],

subject [agreement [person 3rd,  
number sg]]]

- <agreement> is (initially) equal to <subject agreement>, but **not** EQ
- So not equal anymore *after* operation

# Unification example with “EQ”

[agreement (1), subject [agreement (1)]]

⊔ [subject [agreement [person 3rd, number sg]

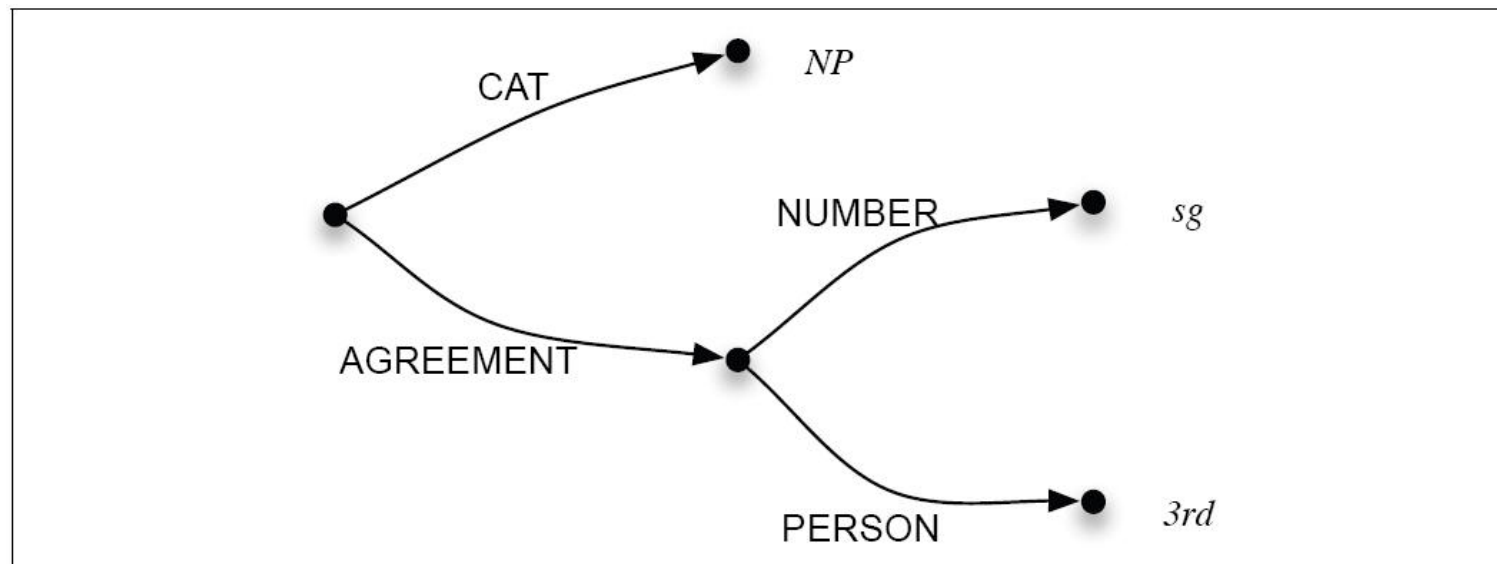
= [agreement (1),

subject [agreement (1) [person 3rd,  
number sg]]]

- <agreement> *is* <subject agreement> (EQ), so they are equal
- and *stay* equal, always, in the future

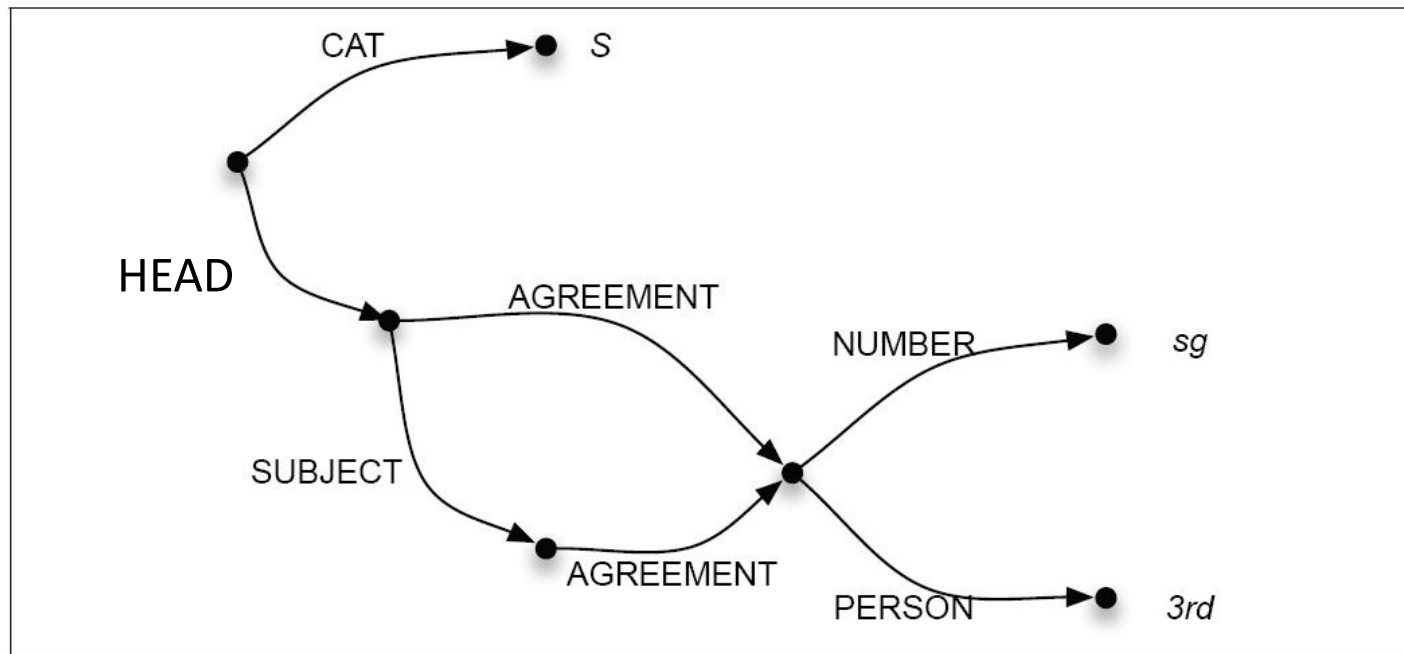
# Representing FSs as DAGs

- Taking feature paths seriously
- May be easier to think about than numbered cross-references in text
- [cat NP, agreement [number sg, person 3rd]]



# Re-entrant FS as DAGs

- [cat S, head [agreement (1) [number sg, person 3rd], subject [agreement (1)]]]



# Seems tricky. Why bother?

- Unification allows the systems that use it to handle many complex phenomena in “simple” elegant ways:
  - There seems to be a dog in the yard.
  - There seem to be dogs in the yard
- Unification makes this work smoothly.
  - Make the Subjects of the clauses EQ:  
    <VP subj> = <VP COMP subj>  
    [VP [subj: (1)] [COMP [subj: (1)]]]  
– (Ask Lori Levin for LFG details.)

# *Real* Unification-Based Parsing

- $X_0 \rightarrow X_1 X_2$   
 $\langle X_0 \text{ cat} \rangle = S, \langle X_1 \text{ cat} \rangle = NP, \langle X_2 \text{ cat} \rangle = VP$   
 $\langle X_1 \text{ head agree} \rangle = \langle X_2 \text{ head agree} \rangle$   
 $\langle X_0 \text{ head} \rangle = \langle X_2 \text{ head} \rangle$
- $X_0 \rightarrow X_1 \text{ and } X_2$   
 $\langle X_1 \text{ cat} \rangle = \langle X_2 \text{ cat} \rangle, \langle X_0 \text{ cat} \rangle = \langle X_1 \text{ cat} \rangle$
- $X_0 \rightarrow X_1 X_2$   
 $\langle X_1 \text{ orth} \rangle = \textit{how}, \langle X_2 \text{ sem} \rangle = \langle \text{SCALAR} \rangle$

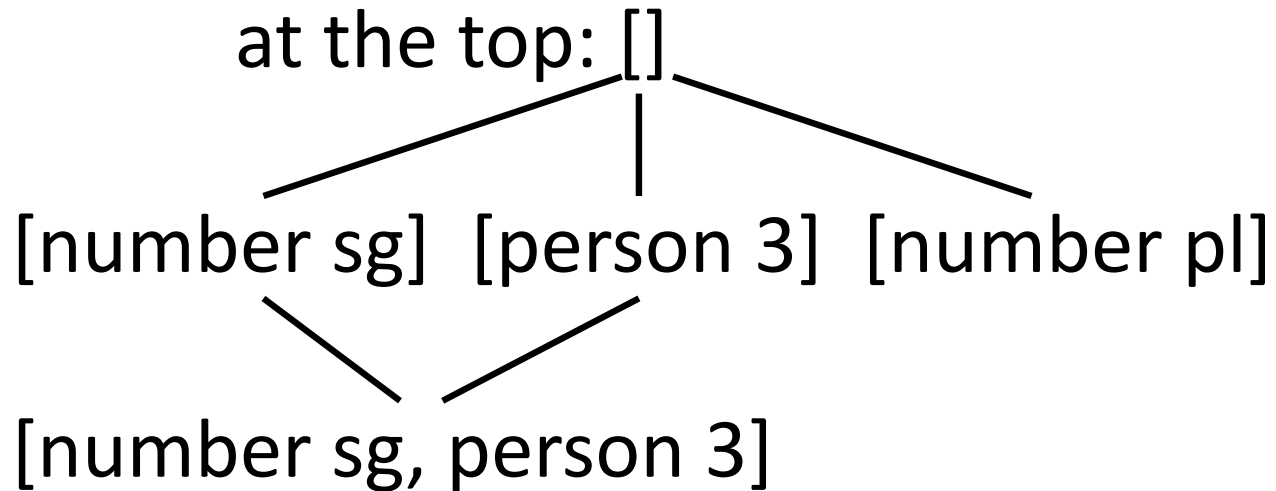


# Complexity

- Earley modification: “search the chart for states whose DAGs *unify* with the DAG of the completed state”. Plus a lot of copying.
- Unification parsing is “quite expensive”.
  - NP-Complete in some versions.
  - Early AWB paper on Turing Equivalence(!)
- So maybe *too* powerful?
  - (like GoTo or Call-by-Name?)
  - Add restrictions to make it tractable:
    - Tomita’s Pseudo-unification (Tomabechi too)
    - Gerald Penn work on tractable HPSG: ALE

# Formalities: subsumption

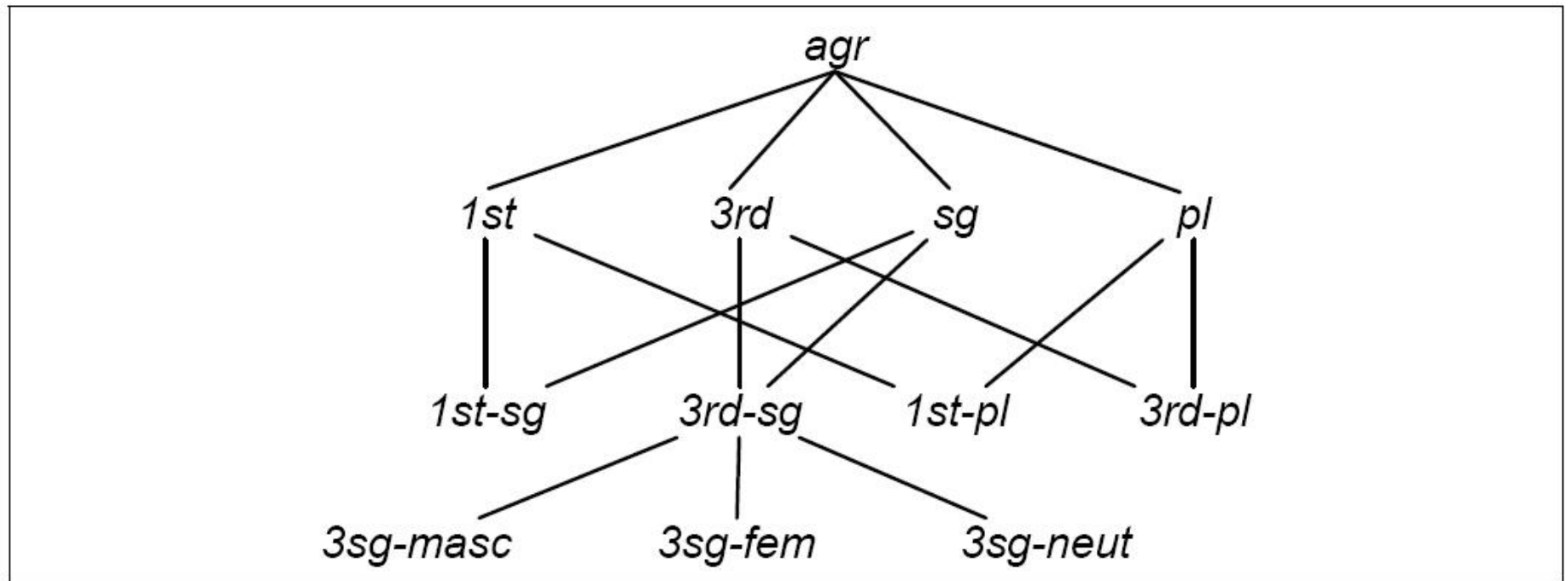
- Less specific FS1 **subsumes** more specific FS2  
FS1  $\sqsubseteq$  FS2 (Inverse is FS2 **extends** FS1)
- Subsumption relation forms a **semilattice**,



- Unification defined wrt semilattice:  
F  $\sqcup$  G = H s.t. F  $\sqsubseteq$  H and G  $\sqsubseteq$  H  
H is the Most General Unifier (MGU)

# Hierarchical Types

Hierarchical types allow *values* to unify too (or not):



# Hierarchical subcat frames

Many verbs share *subcat* frames, some with more arguments specified than others:

